E-LEARNING PREMIUM PROGRAM

Provides you with the access to 30 e-learning modules of academic painting and drawing according to the program exclusively developed by Florence Classical Arts Academy's faculty team. The primary learning format is video lessons with a verbal and visual step-by-step analysis of each assignment. The e-book complements the videos with written explanations and visual examples.

THE PROGRAM UNFOLDS PROGRESSIVELY AND INCREMENTALLY TO TAKE A STUDENT FROM THE BASICS TO INCREASINGLY COMPLEX TASKS, STARTING FROM GEOMETRICAL FIGURES AND CLIMAXING AT THE PORTRAITURE STUDIES IN ONE YEAR.

CORE SUBJECTS:

- Classical Painting
- Classical Drawing

SUPPLEMENTARY SUBJECTS:

- Artistic anatomy
- Composition
- Plein-air
- SKETCH

BENEFITS INCLUDED:

- 1. Individual online meeting with your mentor two times a week (Each meeting will last one academic hour 30 45 minutes).
- 2. WEEKLY FEEDBACK IN A WRITTEN FORM, VOICE MESSAGE, OR IMAGE CORRECTION.
- 3. VIRTUAL CLASSROOM ZOOM MEETING ONCE A MONTH WITH YOUR LEADING INSTRUCTOR AND YOUR CLASSMATES (THE GROUP OF 12 STUDENTS).
- 4. VIRTUAL CLASSROOM FORUM, WHERE YOU CAN POST YOUR CURRENT ARTWORKS IN PROGRESS AND EXCHANGE FEEDBACK WITH YOUR CLASSMATES.
- 5. Official Certificate of E-learning Mastery Program with the FCAA upon successful passing of the final exam session with the grade list enclosed.
- 6. Two-months' workshop in Florence with the FCAA upon completion of the program with the additional Workshop Certificate.
- 7. Participation in the student art exhibition at the New Renaissance gallery while in Florence with the Appreciation Certificate award.

DURATION: 36 WEEKS

THE GROUP ENTRY IS LIMITED TO 8 SELECTED CANDIDATES.

TUITION FEE: 12.750 EURO

SYLLABUS:

Introductory lecture on drawing
Stretching the board
Materials for drawing.
Setting" the hands and "tuning" the eyes.
How to measure objects.
Setting the hand

HATCHES
HATCHING TECHNIQUE

Line, stroke

Building volume with tone

THE PERSPECTIVE IN DRAWING

The construction of a cube in perspective with cast shadow The construction of a circle in perspective Shadow line. Building volume with tone. Cast shadow

BIG FORM. PLAIN-ANALYSIS METHOD. CONSTRUCTING 3 OBJECTS LINEAR-CONSTRUCTIVE DRAWING OF A HOUSEHOLD OBJECT (JAR)

LINEAR-CONSTRUCTIVE DRAWING OF GEOMETRIC FIGURES

CONSTRUCTIVE STILL LIVE WITH 4 OBJECTS PART
THE STAGES OF DRAWING DEVELOPMENT
TONAL DRAWING OF THE SPHERE
TONAL DRAWING OF THE SPHERE

Tonal drawing of the cube

Still life of cast geometric figures with a light tone

Tonal drawing , still live

The scheme of the skull 1,2

The scheme of the skull 3

The scheme of the eye

THE SCHEME OF THE EYE THE SCHEME OF THE NOSE

THE SCHEME OF THE LIPS

Tonal drawing of the eye

Tonal drawing of the nose and lips

INTRODUCTION TO DRAWING OF LIVE HEAD

Live head of the model: construction drawing

Working with details. Eye

Working with details. Nose

WORKING WITH DETAILS. LIPS
WORKING WITH DETAILS.

WORKING WITH DETAILS.

WORKING WITH DETAILS.

EMPHASIS AND UNIFICATION

Preparing your workspace and art materials Color science Stretching the Canvas Priming the Canvas

WARM COLDNESS, COLOR INTENSITY

Color mood

Grisaille. Initial drawing before the painting

Grisaille. Drawing and color study Grisaille. Establishing tonal relationships

Building the form with color

QUICK COLOR SKETCH IN ONE GO STILL LIFE (ARTIF LIGHT)
QUICK COLOR SKETCH IN ONE GO STILL LIFE (DAYLIGHT)
THE PAINTING DEVELOPMENT IN ALLA-PRIMA TECHNIQUE
THE PAINTING DEVELOPMENT IN ALLA-PRIMA TECHNIQUE

STILL LIFE IN DAYLIGHT SETTING.

STILL LIFE IN DAYLIGHT SETTING. TONAL AND COLOR RELATIONSHIPS

STILL LIFE IN DAYLIGHT SETTING. WORKING WITH DETAILS.

STILL LIFE IN DAYLIGHT SETTING. EMPHASIS AND UNIFICATION

THE PAINTING DEVELOPMENT IN MULTIPLE LAYERS

DRAPERY FOLDS. SKETCH BEFORE THE PAINTING

GRIZAIL OF THE HEAD. SKETCH.

GRIZAIL OF THE HEAD.

PORTRAITURE PAINTING

Anatomy for the artists Composition Sketch Plein air