

E-LEARNING MASTERY PROGRAM

PROVIDES YOU WITH THE ACCESS TO 30 E-LEARNING MODULES OF ACADEMIC PAINTING AND DRAWING ACCORDING TO THE PROGRAM EXCLUSIVELY DEVELOPED BY FLORENCE CLASSICAL ARTS ACADEMY'S FACULTY TEAM. THE PRIMARY LEARNING FORMAT IS VIDEO LESSONS WITH A VERBAL AND VISUAL STEP-BY-STEP ANALYSIS OF EACH ASSIGNMENT. THE E-BOOK COMPLEMENTS THE VIDEOS WITH WRITTEN EXPLANATIONS AND VISUAL EXAMPLES.

THE PROGRAM UNFOLDS PROGRESSIVELY AND INCREMENTALLY TO TAKE A STUDENT FROM THE BASICS TO INCREASINGLY COMPLEX TASKS, STARTING FROM GEOMETRICAL FIGURES AND CLIMAXING AT THE PORTRAITURE STUDIES IN ONE YEAR.

CORE SUBJECTS:

- CLASSICAL PAINTING
- CLASSICAL DRAWING

SUPPLEMENTARY SUBJECTS:

- ARTISTIC ANATOMY
- COMPOSITION
- PLEIN-AIR
- SKETCH

BENEFITS INCLUDED:

1. WEEKLY FEEDBACK AND FOLLOW-UP ON YOUR CURRENT ASSIGNMENT PERFORMANCE FROM YOUR MENTOR IN A WRITTEN FORM, VOICE MESSAGE, OR IMAGE CORRECTION.
2. VIRTUAL CLASSROOM ZOOM MEETING ONCE A MONTH WITH YOUR LEADING INSTRUCTOR AND YOUR CLASSMATES (THE GROUP OF 12 STUDENTS).
3. VIRTUAL CLASSROOM FORUM, WHERE YOU CAN POST YOUR CURRENT ARTWORKS IN PROGRESS AND EXCHANGE FEEDBACK WITH YOUR CLASSMATES.
4. OFFICIAL CERTIFICATE OF E-LEARNING MASTERY PROGRAM WITH THE FCAA UPON SUCCESSFUL PASSING OF THE FINAL EXAM SESSION WITH THE GRADE LIST ENCLOSED.
5. ONE-MONTH WORKSHOP IN FLORENCE WITH THE FCAA UPON COMPLETION OF THE PROGRAM WITH THE ADDITIONAL WORKSHOP CERTIFICATE.

DURATION: 36 WEEKS

THE GROUP ENTRY IS LIMITED TO 12 SELECTED CANDIDATES.

TUITION FEE: 7.800 EURO

SYLLABUS:

INTRODUCTORY LECTURE ON DRAWING
STRETCHING THE BOARD
MATERIALS FOR DRAWING.
SETTING" THE HANDS AND "TUNING" THE EYES.
HOW TO MEASURE OBJECTS.
SETTING THE HAND
HATCHES
HATCHING TECHNIQUE
LINE, STROKE
BUILDING VOLUME WITH TONE
THE PERSPECTIVE IN DRAWING
THE CONSTRUCTION OF A CUBE IN PERSPECTIVE WITH CAST SHADOW
THE CONSTRUCTION OF A CIRCLE IN PERSPECTIVE
SHADOW LINE. BUILDING VOLUME WITH TONE. CAST SHADOW
BIG FORM. PLAIN-ANALYSIS METHOD. CONSTRUCTING 3 OBJECTS
LINEAR-CONSTRUCTIVE DRAWING OF A HOUSEHOLD OBJECT (JAR)
LINEAR-CONSTRUCTIVE DRAWING OF GEOMETRIC FIGURES

CONSTRUCTIVE STILL LIFE WITH 4 OBJECTS PART
THE STAGES OF DRAWING DEVELOPMENT
TONAL DRAWING OF THE SPHERE PART
TONAL DRAWING OF THE SPHERE

TONAL DRAWING OF THE CUBE
STILL LIFE OF CAST GEOMETRIC FIGURES WITH A LIGHT TONE
TONAL DRAWING , STILL LIFE
THE SCHEME OF THE SKULL 1,2
THE SCHEME OF THE SKULL 3
THE SCHEME OF THE EYE
THE SCHEME OF THE NOSE
THE SCHEME OF THE LIPS
TONAL DRAWING OF THE EYE
TONAL DRAWING OF THE NOSE AND LIPS
INTRODUCTION TO DRAWING OF LIVE HEAD
LIVE HEAD OF THE MODEL: CONSTRUCTION DRAWING
WORKING WITH DETAILS. EYE
WORKING WITH DETAILS. NOSE
WORKING WITH DETAILS. LIPS
WORKING WITH DETAILS.
WORKING WITH DETAILS.
WORKING WITH DETAILS.
EMPHASIS AND UNIFICATION

PREPARING YOUR WORKSPACE AND ART MATERIALS COLOR SCIENCE
STRETCHING THE CANVAS
PRIMING THE CANVAS
WARM COLDNESS, COLOR INTENSITY
COLOR MOOD
GRISAILLE. INITIAL DRAWING BEFORE THE PAINTING
GRISAILLE. DRAWING AND COLOR STUDY
GRISAILLE. ESTABLISHING TONAL RELATIONSHIPS
BUILDING THE FORM WITH COLOR

QUICK COLOR SKETCH IN ONE GO STILL LIFE (ARTIF LIGHT)
QUICK COLOR SKETCH IN ONE GO STILL LIFE (DAYLIGHT)
THE PAINTING DEVELOPMENT IN ALLA-PRIMA TECHNIQUE
THE PAINTING DEVELOPMENT IN ALLA-PRIMA TECHNIQUE
STILL LIFE IN DAYLIGHT SETTING.
STILL LIFE IN DAYLIGHT SETTING. TONAL AND COLOR RELATIONSHIPS
STILL LIFE IN DAYLIGHT SETTING. WORKING WITH DETAILS.
STILL LIFE IN DAYLIGHT SETTING. EMPHASIS AND UNIFICATION
THE PAINTING DEVELOPMENT IN MULTIPLE LAYERS
DRAPERY FOLDS. SKETCH BEFORE THE PAINTING
GRIZAIL OF THE HEAD. SKETCH.
GRIZAIL OF THE HEAD.
PORTRAITURE PAINTING

ANATOMY FOR THE ARTISTS
COMPOSITION
SKETCH
PLEIN AIR